



## Holbeton Primary School

### Art Rolling Programme Overview



#### **INTENT**

At Holbeton Primary School we follow the AccessArt Primary Art Curriculum, which aims to inspire pupils and nurture their creativity through a rich and varied programme of making, exploring and reflecting. The curriculum encourages children to develop confidence in their artistic abilities while learning to experiment with materials, techniques and ideas.

Through engaging and inclusive learning experiences, pupils are supported to explore their own creativity, develop their technical skills and express their thoughts, feelings and experiences visually. Children are introduced to a diverse range of artists, designers and makers from different cultures and time periods, helping them understand the role that art plays in society and throughout history.

The AccessArt curriculum is designed to support pupils in meeting the National Curriculum objectives for Art and Design, while promoting curiosity, resilience, and a willingness to take creative risks.

#### **IMPLEMENTATION**

The AccessArt curriculum is structured around a series of carefully sequenced pathways which enable pupils to build their knowledge, skills and understanding progressively as they move through the school.

Learning is organised around key areas including:

- Drawing and sketchbooks
- Painting and colour
- Sculpture and 3D making
- Craft, texture and materials
- Knowledge of artists, designers and craftspeople
- Reflection and evaluation

Children regularly use sketchbooks as a place to explore ideas, experiment with techniques and record their observations. These sketchbooks act as personal creative journals where pupils can take risks, develop ideas and reflect on their artistic journey.

The curriculum emphasises process over product, encouraging children to experiment with materials, explore creative possibilities and develop resilience when working through artistic challenges. Pupils study the work of a wide range of artists and makers and use this inspiration to inform their own practical work.

Skills and knowledge are revisited and developed over time, allowing pupils to deepen their understanding and build confidence in their artistic abilities.

#### **IMPACT**

The impact of the Art and Design curriculum at Holbeton Primary School is that pupils develop a strong sense of creativity, curiosity and confidence in their artistic expression.

Children are encouraged to reflect on their work and the work of others, using appropriate vocabulary to discuss techniques, processes and ideas. Through regular opportunities for discussion and evaluation, pupils gain a growing understanding of their own creative development and how they can improve their work.

Assessment is ongoing and is supported through observation, sketchbook work, discussions and finished pieces, allowing teachers to understand each child's progress in both skills and creative thinking.

By the time pupils leave Holbeton Primary School they will:

- Produce creative work, exploring and recording their ideas and experiences
- Be confident in drawing, painting, sculpture and a range of art, craft and design techniques
- Use sketchbooks to develop, experiment with and record ideas
- Evaluate and discuss creative work using subject-specific vocabulary
- Understand the work of a range of artists, designers and craftspeople from different cultures and historical periods
- Meet the end of key stage expectations outlined in the National Curriculum for Art and Design

Pupils will leave Holbeton Primary School with the confidence, skills and creative curiosity to continue their artistic journey at Key Stage 3 and beyond.



**EYFS**

	Art					
<b>2025-26</b>	How can we see?	How Can We Explore Colour?	How Can We Build Worlds?	How Can We Explore Materials & Marks?	How Can We Explore 3D Materials?	How Can We use Our Bodies To make Art?

**Year 1**

	Art	DT	Art	DT	Art	DT
<b>2025-26</b>	Year 1 Spirals	Structures: Stable Structures	Year 1 Simple Printmaking	Mechanisms: Wheels and axles	Year 1 Playful Making	Cooking and Nutrition: smoothies
		Mechanisms Slider game		Textiles Puppets		Structures: constructing a windmill

**Year 2 and 3**

	Art	DT	Art	DT	Art	DT
<b>2025-26</b>	Year 2 Explore and Draw	Mechanisms: making a moving monster (link to Egypt topic)	Year 2 Exploring the World Through Mono Print	Textiles: pouches	Year 2 Be An Architect	Cooking and Nutrition: Balanced Diet
<b>2026-2027</b>	Year 3 Gestural Drawing with Charcoal	Electrical systems: electric poster	Year 3 Working with Shape and Colour	Structures: constructing a castle	Year 3 Making Animated Drawings	cooking: eating seasonally

**Year 4/5/6**

	Art	DT	Art	DT	Art	DT
<b>2025-26</b>	Year 6 2D Drawing to 3D Making	Year 4 Structures: Stable Structures	Year 6 Activism	Year 4 Electrical systems: torches	Year 6 Shadow puppets (link to Amazon topic)	Year 4 Cooking and Nutrition: adapting a recipe

<b>2026-2027</b>	Year 4 Storytelling Through Drawing	Year 5 Mechanisms: gears and pulleys	Year 4 Exploring Still Life	Year 5 Textiles: stuffed toys	Year 4 Festival Feasts	Year 5 Structure: Bridges
<b>2027 – 2028</b>	Year 5 Typography & Maps	Textiles: bags	Year 5 Mixed Media Land & City Scapes	Year 6 Electrical systems: steady hand games	Year 5 Set Design	Year 6 Cooking and Nutrition: Come dine with me